

Curriculum Planning

"Every child is an artist." Picasso

Intent

We use the 'Access Art' Scheme to ensure that our Art and Design curriculum has been carefully planned and designed to encompass the content of the National Curriculum

- Pupils' Art and Design education begins in the early years and builds year on year, developing pupils' expertise.
- Golden Threads, based on the aims outlined in the Art and design National Curriculum and the Access Art pathways, have been identified and underpin the key knowledge, skills and concepts taught through our curriculum.
- Our Art curriculum provides children with opportunities to develop their skills using a range of media and materials.
- Children learn the skills of drawing, painting, printing, collage, textiles, 3D work and digital art and are given the opportunity to explore and evaluate different creative ideas.
- Children will be introduced to a range of works and develop knowledge of the styles and vocabulary used by famous artists.
- Vocabulary has been identified and outlined clearly so that this can be taught explicitly within lessons.
- Pupils commit knowledge to their long-term memory and regularly practise skills through recalling and repeated practice outlined in plans.

Implementation

We provide a range of opportunities and implement a range of teaching methods to ensure that over the course of study, teaching is designed to help learners to remember in the long term the content they have been taught and to integrate new knowledge into larger concepts.

- Knowledge organisers which outline knowledge (including vocabulary) all children must master and apply in lessons are introduced at the start and referred to throughout a unit of study.
- A well sequenced cycle of lessons carefully plans for progression and depth concentrating on the Art and Design knowledge and skills suited to the age group.
- Sketch books are used to support the development of pupils' practical skills and demonstrate progress and progression within a unit of study and across a phase and key stage.
- Our inclusive approach is demonstrated through the way in which tasks and activities are adapted to ensure that all pupils are able to access the curriculum.
- Through retrieval, teachers make sure that pupils can draw on what they already know so that they can remember more and further develop practical skills.
- Key vocabulary is explicitly taught to enable pupils to develop their range of Art and Design vocabulary and understanding.

Impact

- Our Art and Design curriculum is high quality, well thought out and is planned to demonstrate progression. If children are keeping up with the curriculum, they are deemed to be making good or better progress. In addition, we measure the impact of our curriculum through the following methods: -
 - End of unit displays which allow pupils to respect, evaluate and discuss the work that they have produced.
 - Assessment against 'End of Year Expectations' with clearly identified end points. These are then passed to the receiving teacher to ensure any gaps can be addressed when a key concept/skill is revisited.



GOLDEN THREADS	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing and Sketchbooks	EAD: Creating with Materials Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. Make use of props and materials when role playing characters in narratives and stories. PD: Fine motor development Use a range of small tools, including scissors, paintbrushes and cutlery.	Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. Use colour (pastels, chalks) intuitively to develop spiral drawings. Introduce what a sketchbook is for. Understand it is owned by the pupil for experimentation and exploration. Make a simple elastic band sketchbook. Practice observational drawing Explore mark making. Use colour water soluble pens. Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well").	Understand artists take their inspiration from around them, collecting and transforming. Visit local environment, collect natural objects, explore composition and qualities of objects through arranging, sorting & representing. Photograph. Understand that we can use different media (sometimes combined in one drawing) to capture the nature of things we find. Use drawing exercises to focus an exploration of observational drawing (of objects above) combined with experimental mark making, using soft pencil. Use drawing exercises to focus an exploration of observational drawing combined with experimental mark making, using graphite, soft pencil, handwriting pen. Reflect upon the artists' work, and share your response verbally. Present your own artwork, reflect and share verbally.	Understand that charcoal is a drawing medium that lends itself to loose, gestural marks made on a larger scale. Know that Chiaroscuro means "light/dark" and we can use the concept to explore tone in drawings. Look at the work of an artist who uses gestural marks which convey movement, illustrators and makers who take inspiration from literature, painters who also use textiles and artists who animate their work. Make marks using charcoal using hands as tools. Explore qualities of mark available using charcoal. Make charcoal drawings which explore Chiaroscuro and which explore narrative/drama through lighting/shadow (drama). Explore making gestural drawings with charcoal using the whole body (dance). Reflect upon the artists' work, and share your response verbally.	Understand that artists and illustrators interpret narrative texts and create sequenced drawings. Make visual notes to record ideas and processes discovered through looking at other artists. Create owned narratives by arranging toys in staged scenes, using these as subject matters to explore creation of drawings using charcoal and chalk which convey drama and mood. Use light and portray light/shadow. Practise drawing skills Use a variety of drawing media including charcoal, graphite, wax resist and watercolour to make observational and experimental drawings. To feel able to take creative risks in pursuit of creating drawings with energy and feeling. Present your own artwork (journey and any final outcome), reflect and share verbally. Talk about intention.	Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. Use colour (pastels, chalks) intuitively to develop spiral drawings. Introduce what a sketchbook is for and understand it is owned by the pupil for experimentation and exploration. Make a simple elastic band sketchbook. Practice observational drawing Explore mark making. Use colour water soluble pens.	Understand that graphic designers use typography and image to create packaging which we aspire to use. Make visual notes to capture, consolidate and reflect upon the artists studied. Understand that there is often a close relationship between drawing and making. Understand that we can transform 2d drawings into 3d objects. Understand that designers create fonts and work with Typography. Use collage to add tonal marks to the "flat image". Practise seeing negative and positive shapes Transform my drawing into a three- dimensional object. Present your own artwork (journey and any outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might. I was inspired by). Talk about intention.



	AD: Creating with	Explore watercolour in	Understand artists take	Explore an artwork to	Understand artists can	Understand the	Linderstand that artists
Ma		5 A 10 A 1 A 1 A 1					Understand that artists
	aterials	an intuitive way to build	their inspiration from	focus on exploration:	work with pattern for	processes, intentions	sometimes use their
	<u>, , , , , , , , , , , , , , , , , , , </u>	understanding of the	around them, collecting	-Egyptian Painting	different reasons.	an outcome of different	skills, vision and
		properties of the	and transforming.	-Bayeux Tapestry		artists, using visual	creativity to speak on
	xplore a variety of	medium.		-Google arts & culture	Understand Surface	notes in a sketchbook	behalf of communities
	aterials, tools and		Understand that		Pattern Designers work	to help consolidate and	they represent, to try to
	chniques,	Explore the work of	primary colours can be	Make visual notes	to briefs to create	own the learning.	change the world for
	xperimenting with	Paul Klee and Emma	mixed together to make	using a variety of media	patterns for products:		the better.
	olour, design,	Burleigh.	secondary colours of	using the "Show Me	Artists work with	Explore ideas relating	
tex	exture, form and		different hues.	What You See"	pattern to create	to design, in	Explore what your
fun	inction.	Understand		technique when looking	paintings or other	sketchbooks, exploring	passions, hopes and
		watercolour is a media	Understand that some	at other artists work to	works.	thoughts about	fears might be.
Sh	hare their creations,	which uses water and	painters use	help consolidate		inspiration source,	
ext	xplaining the	pigment.	expressive, gestural	learning and make the	Brainstorm pattern,	materials, textures,	Understand that artists
prc	rocess they have		marks in their work,	experience your own.	colour, line and shape.	colours, mood, lighting	use art to explore their
use	sed. Make use of	Understand we can use	often resulting in	· ·	•	etc.	own experience, and
prc	rops and materials	a variety of brushes,	abstract, expressionist	Explore and introduce	Understand working		that as viewers we can
		holding them in a	painting.	painting with scissors	with pattern uses lots of	Experiment with colour	use our visual literacy
	naracters in	variety of ways to make		focusing on Henri	different concepts	mixing and pattern,	skills to learn more
nar	arratives and	watercolour marks.	Explore colour mixing	Matisse cut outs and	including repetition,	working towards	about both the artist
sto	ories.		through gestural mark	Romare Bearden. Use	sequencing, symmetry.	creating paper "fabrics"	and us.
		Paint without a fixed	making, initially working	the Drawing by scissors		for fashion design.	
PD	D: Fine motor	image of what you are	without a subject matter	resource to see how to	Use colour,	6	Make visual notes to
dev	evelopment	painting in mind.	to allow exploration of	explore a historic	composition, elements,	Mix colour intuitively to	capture, consolidate
		1 4 5	media. Experiment with	painting through	line, shape to create	create painted sheets.	and reflect upon the
Us	se a range of small	Respond to your	using homemade tools.	printing.	pattern working with	·	artists studied.
	ols, including	painting, and try to	5		tessellations, repeat	Use pattern to	
	cissors.	"imagine" an image	Understand the	Cut shapes from paper	pattern or folding	decorate, working with	Explore what kinds of
pai	aintbrushes and	within.	concept of still life.	(free hand) and use as	patterns.	more paint or ink.	topics or themes YOU
	utlery.		Create an arrangement	elements with which to	•	Transform these 2d	care about. Articulate
	5	Work back into your	of objects or elements.	collage, combined with	Present your own	patterned sheets into	your fears, hopes,
		painting with paint, pen		printmaking to make a	artwork journey and	3d forms or collaged	dreams.
		or coloured pencil to	Use as the focus for an	creative response to an	final outcome, reflecting	elements to explore	
		develop the imaginative	abstract still life	original artwork.	and sharing verbally.	fashion design.	Explore combinations
		imagery.	painting using gestural	Explore positive and	o ,	C C	and layering of media.
		0 7	marks using skills	negative shapes, line,	Talk about intention.	Work in 3d to devise	, ,
			learnt above.	colour and composition.		fashion constructed	Use screen printing
					Share responses to	from patterned papers	and/or mono printing
			Paint with homemade	Use mono print or	classmates' work,		over collaged and
			tools.	screen print over	appreciating similarities		painted sheets to
				collaged work to make	and differences. Listen		create your piece of
			Reflect upon the artists'	a creative response to	to feedback about your		activist art.
			work, and share your	an original artwork.	own work and respond.		
			response verbally.	Consider use of layers			Present your own
				to develop meaning.			artwork, reflect and
			Share responses to	-			share verbally.
			classmates' work,	Present own artwork			Talk about intention.
			appreciating similarities	(journey and any final			
			and differences.	outcome), effect and			
				share verbally. Talk			
				about intention.			



Working in Three	EAD: Creating with	Understand collage is	Understand the role of	Understand that many	Understand that a	Understand that	Understand that artists
Dimensions	Materials	the art of using	an architect.	makers (Quentin Blake)	plinth is a device for	architects and other	use paper creatively to
	Cafabuuraa and	elements of paper to		use other artforms as	establishing the	artists have	make their artwork
	Safely use and explore a variety of	make images.	Understand when we make sculpture by	inspiration, such as	importance or context of a sculptural object.	responsibilities towards society.	learn about shadow puppets are historically
	materials, tools and	Combine collage with	adding materials it is	literature, film, drama or	or a sculptural object.	Understand that artists	significant.
	techniques,	making by cutting and	called Construction.	music. Understand that	Understand that artists	can help shape the	significant.
	experimenting with	tearing drawn imagery,	called Construction.	when we make	can re-present objects,	world for the better.	Understand that paper
	colour, design,	manipulating it into	Use drawing exercises		in a particular context	Understand the	can be cut and shaped
	texture, form and	simple 3d forms to add	to focus an exploration	sculpture by moulding	with a particular	processes, intentions	in ways to create form
	function.	to sculpture.	of observational	with our fingers it is	intention, to change the	and outcomes of	and character.
	Turiction.	to sculpture.	drawing combined with	called modelling (an	meaning of that object.	different artists.	and character.
	Share their creations,	Understand that	experimental mark	additive process).	meaning of that object.	Use visual notes in a	Engage with text,
	explaining the	sculpture is the name	making, using soft		To understand that	sketchbook to help	narrative or story to
	process they have	sometimes given for	pencil.	Use Modroc or air-dry	sometimes people	consolidate and own	develop a collaborative
	used. Make use of	artwork which exists in		clay/plasticine to model	themselves can be the	the learning.	shadow puppet ready
	props and materials	three dimensions.	Look at the work of an	characters inspired by	object, as in		for performance.
	when role playing		architect and learn to	literature. Consider	performance art (clay	Make visual notes to	.e. ponomanoo.
	characters in	Understand the	dissect their work to		figurative sketches).	capture, consolidate	To combine making
	narratives and	meaning of "Design	help build	form, texture,		and reflect upon the	with drawing skills to
	stories.	through Making"	understanding.	character, structure.	To work in collaboration	artists studied.	create shadow puppets
		Use a combination of	g-		to explore how we can	Use Drawing to	using cut and
	PD: Fine motor	two or more materials	Continue to build	Use paint, mixing	present ourselves as	understand the form	constructed lines,
	development	to make sculpture.	understanding that	colours, to complete	art object, using a plinth	and structures	shapes and forms from
			sketchbooks are places	the sculpture inspired	as a device to attract	architects might use.	a variety of materials.
	Use a range of small	Use construction	for personal	by literature.	attention to us (mood	5	,
	tools, including	methods to build	experimentation.	by interatore.	boards).	Use Design through	To work collaboratively
	scissors,	Work in a playful,			,	Making and scale	to perform a simple
	paintbrushes and	exploratory way,	Use Design through	Make an armature to	To construct sculptural	models to create a	show sharing a
	cutlery.	responding to a simple	Making philosophy to	support the sculpture.	self-portraits of Ancient	piece of architecture	narrative which has
		brief, using Design	playfully construct		Greeks on a plinth,	which would make the	meaning
		through Making	towards a loose brief.	Present your own	using a variety of	world a better place.	-
		philosophy.		artwork (journey and	materials including		Present your own
			Transform found	any final outcome).	fabric.	Use a combination of	artwork (journey and
			objects into sculpture,			materials, construction	any outcome), reflect
			using imagination and	Reflect and share	To construct sculptural	methods and tools.	and share verbally ("I
			construction techniques	verbally ("I enjoyed	self-portraits of Ancient		enjoyed This went
			including cutting, tying,	This went well I	Greeks on a plinth,	Reflect as part of the	well I would have
			sticking. Think about	would have liked next	using a variety of	building process so that	liked next time I
			shape (2d), form (3d),	time I might).	materials including	you can understand	might. I was inspired
			texture, colour and	-	fabric.	how your intention	by).
			structure.	Talk about intention.		relates to the reality of	
					Present your own	what you are building.	
			Reflect upon the artists'		artwork (journey and		
			work. Present your own		any final outcome),		
			artwork.		reflect and share		
			Share responses to		verbally.		
			classmates' work,		Talk about intention.		
			appreciating similarities				
		1	and differences.		1		



KS2 Medium Term Plans	Autumn Term	Spring Term	Summer Term		
	Story Telling Through Drawing	Exploring Pattern	The Art of Display		
Prior Knowledge (Retrieval)	 KS1/Year 3 Visited the local environment and carried out observational drawings of objects in nature. Used observational drawing combined with experimental mark making, using graphite, soft pencil, handwriting pen. Chiaroscuro means "light/dark" and we can use the concept to explore tone in drawings. Make marks using charcoal using hands as tools. Explore qualities of mark available using charcoal. To use charcoal drawings and gestural drawings. 	 KS1/Year 3 Understood primary colours can be mixed together to make secondary colours of different hues. Painters such as Van Gogh and Cezanne use expressive, gestural marks in their work, often resulting in abstract, expressionist painting. Made homemade tools. Explored colour mixing through gestural mark making. Created an arrangement of objects or elements. Use as the focus for an abstract still life painting using gestural marks using skills learnt above. Created an abstract still life painting using gestural marks using skills learnt above. Created an abstract line drawing. Use show me what you see techniques when looking at artists' work. Cut shapes from paper and use as elements with which to collage, combined with printmaking to make a creative response to an original artwork. Explore positive and negative shapes, line, colour and composition. 	 KS1/Year 3 Understand the role of an architect. Observational drawing combined with experimental mark making, using soft pencil. Transformed found objects into sculpture, using imagination and construction techniques including cutting, tying, sticking. Understood that Quentin Blake used other artforms as inspiration, such as literature, film, drama or music. Know and used modelling - an additive process. Use of Modroc or air-dry clay to model characters inspired by literature. Used paint, mixing colours, to complete the sculpture inspired by literature. Made an armature to support the sculpture. 		
Υ4	 Knowledge and Skills to be developed: Understand that artists (Laura Carlin and Shaun Tan) and illustrators interpret narrative texts and create sequenced drawings. Make visual notes to record ideas and processes discovered through looking at other artists. Create owned narratives by arranging toys in staged scenes, using these as subject matters to explore creation of drawings using charcoal and chalk which convey drama and mood. Use light and portray light/shadow. Practise drawing skills. Use a variety of drawing media including charcoal, graphite, wax resist and watercolour to make observational and experimental drawings. To feel able to take creative risks in pursuit of creating drawings with energy and feeling. Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might I 	 Knowledge and Skills to be developed: Understand artists (Shaheen Ahmed) can work with pattern for different reasons: Understand Surface Pattern Designers work to briefs to create patterns for products: Artists work with pattern to create paintings or other works. Brainstorm pattern, colour, line and shape. Understand working with pattern uses lots of different concepts including repetition, sequencing, symmetry. Use colour, composition, elements, line, shape to create pattern working with tessellations, repeat pattern or folding patterns. Continue with above Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might I was inspired by). Talk about intention. Share responses to classmates' work, appreciating similarities and differences. Listen to feedback about your own work and respond. 	 Knowledge and Skills to be developed: Understand that a plinth is a device for establishing the importance or context of a sculptural object. Understand that artists can represent objects, in a particular context with a particular intention, to change the meaning of that object. To understand that sometimes people themselves can be the object, as in performance art (clay figurative sketches). To work in collaboration to explore how we can present ourselves as art object, using a plinth as a device to attract attention to us (mood boards). To construct sculptural self-portraits of Ancient Greeks on a plinth, using a variety of materials including fabric. To construct sculptural self-portraits of Ancient Greeks on a plinth, using a variety of materials including fabric. Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well I would have liked next time I might I was inspired by). Talk about intention. 		



Future Learning		Year 5	Year 5	Year 5	
		 Understand that designers create fonts and work with Typography. Create fonts inspired by objects/elements around you. Use close observational drawing with pen to inspire and use creative skills to transform into letters. Draw over maps/existing marks to explore how you can make mark making more visually powerful. Combine drawing with making to create pictorial / 3-dimensional maps which explore qualities of your personality or otherwise respond to a theme. Explore line weight, rhythm, grip, mark making and shape, and explore how 2d can become 3d through manipulation of paper. 	 Explore ideas relating to design, in sketchbooks, exploring thoughts about inspiration source, materials, textures, colours, mood, lighting. Experiment with colour mixing and pattern, working towards creating paper "fabrics" for fashion design. Mix colour intuitively to create painted sheets. Use pattern to decorate, working with more paint or ink. Transform these 2d patterned sheets into 3d forms or collaged elements to explore fashion design. 	 Use Design through Making and scale models to create a piece of architecture which would make the world a better place. Use a combination of materials, construction methods and tools. Reflect as part of the building process so that you can understand how your intention relates to the reality of what you are building. 	
/ocabulary	All	Illustration, Inspiration, Line, Quality of line, Line Weight, Mark Making, Medium, Graphite, Ink, Pen, Light, Shadow, Brush, Watercolour, Present, Share, Reflect, Respond, Feedback, Similarities, Differences	Pattern, Folding, Playful, Mindful, Point, Line, Rhythm, Shapes, Circles, Ovals, Curves, Purpose, Decorative, , Explore, Experiment, Design, Colour, Surface Pattern, Repeating, , Collage, Arrange, Design, Present, Share, Reflect, Respond, Feedback, Similarities, Differences	Plinth, context, display, clay, character, reimagine, scale, performance, artist, position, art object Present, share, reflect, respond, feedback	
	Most	Illustrator, Stage, Arrange, Interpretation, Composition, Sequencing, Narrative, Water soluble	Pleasing, Aesthetic, Generate, Exploratory, Composition	Exhibition, Perspective, Figurative, Reimagine	
	Some	Articulate	Tessellated, Juxtaposition, Articulate		
Focus Artists		Laura Carlin, Shaun Tan	Shaheen Ahmed,	Antony Gormley, Yinka Shonibare, Thomas J Price	
Enrichment Activities (e.g. visitors/visits)		Old Parcel Office – exhibition?		Marine Drive walk to identify plinths Start in town (dolphin statue> round to the Victorian lady near North side)	
National Cur	riculum		ervations and use them to review and revisit ideas techniques, including drawing , painting and sculpture with a rang lesigners in history.	ge of materials [for example, pencil, charcoal, paint, clay]	